



PRINT & PLAY CARDS

This download features print and play versions of cards changed as a part of the September 8th, 2023 update—read more about these changes here:

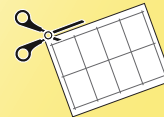
<https://darringtonpress.com/queen-by-midnight-rulebook-updates/>

To use these, print and cut the cards for use as a visual reference or to put inside sleeves holding your cards, replacing the original card's content.

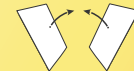
THIS FILE CONTAINS:

- ✂ 1 Rosaline Vault Card
- ✂ 3 Erdene Vault Cards
- ✂ 1 Afternoon Bazaar Card
- ✂ 3 Midnight Bazaar Cards
- ✂ 1 Dr. Lux Inner Circle/Ultimate Card

HOW TO USE THIS PRINT & PLAY:



✂ Cut along the grey lines on each card.



✂ The card backs and front match when placed with cards of the same size.



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4 SUMMON **2**

BRIAR THORNS

Summon with **5 LOYALTY**.

AWAKE: Incoming Attack cards must target Briar Thorns. When an opponent reduces Briar Thorns' **LOYALTY**, they take Minor **CASTER** damage (counts as an Attack card).

TRANCE: Briar Thorns cannot be attacked, and you gain **2 PROPHECY TOKENS** whenever you are targeted by an Attack card.

"From the ether, they manifest."



4 BOON **0**

BIDE TIME

Cannot be played if you've played an Attack card this turn.

Increase your **BRAWLER** and **SCHEMER** Levels by 2.

———— **WHEN PLAYED** ————

Gain **1 CLOUT** for each card in your hand, then end your turn.

Dismiss at the end of your next turn.



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1 UTILITY **1**

BAZAAR

TEMPORAL STASIS

The next time this turn you target an opponent with an Attack, treat all non-Bane cards (including Reactions) in their Armory as if they didn't exist until the Attack is resolved.

"Time? Time has no meaning here."



5 SUMMON **2**

BAZAAR

BODYGUARD

WHEN PURCHASED:
Add this card to your hand.

———— **WHEN PLAYED** ————

Summon a Bodyguard with **5 LOYALTY**.

Any damage taken from Attack cards targeting you is reduced by **4**.

When an opponent reduces Bodyguard's **LOYALTY**, they take Major **SCHEMER** damage. This counts as an Attack card.

"And III WILL ALWAYS... PAY YOOOU."



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2 ATTACK **1**

BAZAAR

PAYBACK

Roll **1 DIE** and add your Minor **BRAWLER** Level. Deal that amount of damage to an opponent.

If any opponent has negated an Attack card of yours this turn, add your Major **BRAWLER** Level instead.

"You think you can stop me?"





6 **ULTIMATE** **6**

THE BEAST

Permanently transform into The Beast and heal **10 HP**.

You can longer play or purchase cards, nor activate Reaction cards. Instead, you may Discard a card to take one of the following actions:

Deal Major **BRAWLER** damage to an opponent. This counts as a **BRAWLER** Attack card.

Gain **1 BRAWLER** Level until the end of your turn.

As a Reaction, reduce damage from an Attack card by half (rounded down).

Banish a card instead of Discarding it to deal **5** unblockable damage to a random opponent.

“Dr. Lux’s formula unleashes the beast within.”

INNER CIRCLE

HEAD SCIENTIST

EQUAL AND OPPOSITE: Roll **2 DICE**. Heal your Leader by the amount shown on one of these dice, then deal damage equal to the other value to an opponent. This counts as an Attack card. Repeat this ability once more, then end your turn.

OR

REACTIONARY FORCE: Pull **2** Reaction cards total from your Leader's Deck and Archive. Until the start of your next turn, you may activate these cards without paying their "To Play" cost in response to any cards targeting your Leader. Use your Leader's Class Levels. Ignore any **CLOUT** gained or **HP** healed by activating these cards. Return both Reactions to your Leader's Archive at the start of your next turn.

